# **Bahrihan Torpil**

**Computer Engineering Student** 

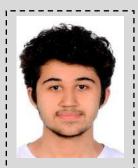
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Github: https://github.com/Bahrihan

Hello, I'm Bahrihan Torpil, a 3rd-year Computer Engineering student at Ege University. I have experience in software development and programming.

I am proficient in C# and Java and have worked on game and application development L - - - - - using Unity. Additionally, I have knowledge in database management and design, as well as object-oriented programming (OOP) analysis and design. I am also actively learning and working in the fields of Data Science and Machine Learning.



## **EXPERIENCE** (Total: ~4 Months)

Tem 2024 - Eki 2024 Software Engineering (4 Months)

AR ARGE TEKNOLOJI SANAYI VE TİCARET ANONİM ŞİRKETİ

İzmir, Türkiye

- Unity C# Algorithms/Programming
- Unity VR/AR Development
- HTML/CSS/Javascript Website Management/Design

#### **EDUCATION**

08.2022-.. Mühendislik Fakültesi - Bilgisayar Mühendisliği 3.07/4.00

Ege Üniversitesi İzmir, Türkiye

09.2016-06.2020 Hacı Sabancı Anadolu Lisesi 85,85/100

Mersin, Türkiye

### **SKILLS / COMPETENCIES**

Language	Technical Skills	Tools & Technologies
English (B1-Intermediate)	Java-Intermediate	Unity
Turkish(Native)	C#-Intermediate	MySQL
	Python-Intermediate	.NET Framework
	Database Management/Design	Entity Framework
	OOP-Intermediate	OpenAI - ChatGPT
	Data Structures and Algorithms -	MRTK (Mixed Reality Toolkit)
	Intermediate/Advanced	NumPy&Pandas&Scipy
	Data Science – Basic	

## **CERTIFICATES**

2021 JAVA - Introduction

BTK Akademi İzmir, Türkiye

2024 UNITY - Introduction

BTK Akademi İzmir, Türkiye

#### **PROJECTS**

- → E-Commerce Database Integration Using MySQL
- → Social Media Basic Application with Design Patterns
- → Unity VR/AR Applications with MRTK (Company's projects)